

PCRD YOUTH SOCCER LEAGUE

Fall '07 Rules

Game

Pre-Game: Coin Flip; check for protective shin guards.
Coin Flip Winner has choice of goal or opening kickoff.

Length of Game:

U6	8 minute quarters; 2 minutes between quarters; 5 minute halftime
U8	18 minute halves; 5 minute halftime
U10	25 minute halves; 5 minute halftime
U12	25 minute halves; 5 minute halftime
U14	25 minute halves; 5 minute halftime

Game time is start time! Clock will be begin to run when start time for the game is listed! Be sure to have your players there early because games will be started on time!!

There will be a mid-field kickoff each quarter for U6 teams.
One timeout per half is allowed for U6 teams

Players

Players on the field:

U6	4 players no goalie
U8	7 players including goalie
U10	8 players including goalie
U12	9 players including goalie
U14	11 players including goalie

All players in all leagues (all ages) must play a minimum of two quarters or one half of each game.

Coach

Head coach is responsible for sportsmanship for all players, parents, assistant coach and self.

U6 teams may have **one** coach per team on the field. This will provide the opportunity for the coach to direct the positioning of players. **Coaches must stay near mid-field and not enter the penalty area or touch players.**

Each coach will recruit one volunteer per side for line judge.
If there is no referee, coaches will alternate halves in calling the game.

Substitutions

U6	Free substitutions during entire game
U8 and older	a.)prior to a throw-in, or corner kick the team that has gained

possession of the ball may substitute provided each player is at the halfway line of the field BEFORE the ball goes out of bounds in your favor. The team causing the ball to go out of bounds shall NOT substitute at this time

b.)prior to a goal kick by team in possession

c.)after a goal by either team

d.)after an injury, by either team, when the referee stops play

e.)at half time

Teams

Teams are to be at games 15 minutes prior to game time.

Coaches and players are on one side of the field. All parents and spectators are to be on the opposite side of the field.

No coaches or parents of players may be beyond the end line.

All teams need to clean up after snacks!

Fouls

✍ Major point of emphasis: **Play the ball!**

✍ **Absolutely no slide tackles IN ANY LEAGUE!**

✍ Once the goalie has control of the ball, all players are required to move away and not interfere with the goalkeeper putting the ball into play.

✍ On goal kicks, the ball is not in play until it leaves the penalty area, and all opposing players must clear the penalty area.

✍ Penalty kicks: U8—9 yds.; U10—10 yds.; U12 and up—12 yds.

Handball:

U6 – to be called only on an intentional touch

U8 and U10 – to be called with discretion

U12 and U14 – FIFA rules apply

Throw-ins:

All throw-ins are to be over the head with both feet touching the ground.

U6 – unlimited tries - teaching the right technique.

U8 – two chances, emphasis on two feet on the ground

U10 – called immediately

U12 and U14 – called immediately

Offside:

U6 – no offside called; referee may ask a player to move up the field to join play.

U8 – Coach and referee to correct intentional disregard (no cherry picking).

Referees to provide one warning. No call if player is in flow of the game.

U10, U12 and up– All offsides will be called per FIFA rules

Ball Size

U6 and U8	#3
U10 and U12	#4
All others	#5

Laws Governing Soccer

PCRD
GHSA
FIFA
GYSA

Review the obvious laws:

Field of play – U6 use small field; U8, U10 larger fields, U12 and up largest field

Ball as per PCRD rules

Number of players and substitutions as per PCRD rules

Players equipment: shirt, shorts, socks, shoes and shin guards under socks (shin guards manufactured for the purpose)

Duration of game as per PCRD rules

Start of play at quarters, halves and after goal—a place kick at mid-field. Use a drop ball when not otherwise indicated

A goal can be scored from a:

- a. place-kick
- b. direct free kick
- c. goal kick
- d. penalty kick
- e. corner kick
- f. drop ball

A goal can NOT be scored from a:

- a. indirect free kick
- b. throw-in
- c. free kick into a teams own goal

A goal is scored when the entire ball passes legally over the goal line, between the goal posts and crossbar.

Fouls and Misconduct

10 penal fouls:

Careless, reckless or involving excessive force

Kicking or attempting to kick

Tripping, or attempting to trip

Jumping

Charging

Strikes or attempts to strike

Pushing

Improper slide tackle (no slide tackles IN ANY LEAGUE!!)

Holding

Spitting at opponent

Handling the ball deliberately (except goalie in penalty area)

5 offenses:

Dangerous play

Charging fairly away from ball

Obstruction

Charging goalie except if he has ball in goal area or obstructing opponent

Goalie offenses:

Holding longer than 6 seconds (U12 and U14 only), otherwise per PCRD

Touches ball with hands after deliberately kicked by teammate (U10-U14)

Wastes time

Second touch with hands after releasing into play

Free Kicks (Means free from obstruction)

Defensive players must be 10 yds. from ball (5 yds. For and U6). Can put ball in play quickly, but then they don't get 10 yds.

Goal can be scored on direct free kick.

All fouls result in indirect or direct kicks as per PCRD rules. However, only the first 10 penal fouls would constitute a penalty kick if infraction occurred in penalty area.

Indirect kicks to be used for U12 and up. **Note:** Only the 10 penal fouls result in a direct kick.

Indirect free kick to the attacking team: An indirect free kick awarded inside the goal area is taken from the part of the goal area line which runs parallel to the goal line, at the point nearest to where the infringement occurred.

Indirect free kick to the defending team: A free kick awarded in the goal area is taken from any point inside that area.

Ball In and Out of Play

The ball is out of play when it has completely crossed the goal line or touchline, or the referee stopped play. The ball is in play all other times including:

- a. when it rebounds from a goal post, crossbar or corner flag post
- b. when it touches an official in the field of play
- c. after a free kick or kick off
- d. until the official sounds the whistle
- e. when a drop ball touches the ground

Throw-in

Ball wholly over touch line: team not touching last gets throw-in; throw-in requires both feet on or behind touch line on the ground, body facing field, ball thrown over the head with two hands.

Incorrect throw-in: follow PCRD rules

Player cannot throw into the goal—other team awarded a goal kick

Players cannot stand in front of the thrower and jump up and down and waive their arms. Award a free kick from that spot.

Ball which does not enter field results in retake for same team.

Goal Kick

Ball wholly over goal line (not in goal) by attacking team—defending team puts ball into play inside goal area; all attacking players must be out of penalty area; ball must leave penalty area to be in play.

If attacking team enters penalty area, retake kick.

A team can score directly from a goal kick.

Corner Kick

Called when ball is wholly over the goal line (not in goal) by defending team—attacking team puts ball into play at corner nearest to where the ball left the field.

A team can score directly on a corner kick.

Penalty Kick

Penal foul in penalty area:

A penalty kick is awarded against a team which commits one of the ten offenses for which a direct free kick is awarded, inside its own penalty area and while the ball is in play

Place ball at mark; identify kicker.

All other players must stand outside penalty area and behind mark line.

Goalie stands on goal line.

On whistle, player kicks ball; goalie can run the line prior to kick.

Once kicked/touched and moves forward the ball is in play.

Time is extended at end of half and game for penalty kicks. Play ends once ball is kicked.

Offside

Offside position occurs when attacker is nearer to the goal line than the ball except if he is on his own half of the field **or** if two defenders are nearer to the goal line than the attacker (this includes the goalie).

Offside occurs when the ball is kicked to a player in offside position by a teammate, if he/she is interfering with the play or **gains advantage** from being in the offside position. This is difficult to call behind play (normally this is the assistant referee's responsibility who must be even with the second to last player).

Only call obvious offside, such as player cherry picking or way ahead of the play.

If ball goes directly to goalie, play should not be stopped.

There is no offside if a player receives the ball directly from a goal kick, throw-in or corner kick.

Miscellaneous

From a re-start kick, the ball is in play when it is touched and moves; except in the case of a goal kick during which the ball must be kicked beyond the penalty area before it is played.

Second touch rule: a person putting ball into play cannot touch the ball a second time until another player touches the ball. If this occurs, it results in a free kick for opponent.

A kick-off must travel forward into opponent's half of field to properly come into play.